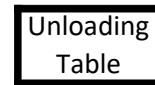
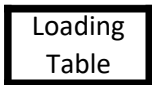
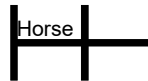
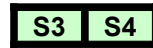
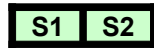
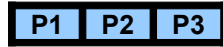


AJul1



Pistols 10 rounds loaded, in holsters, with hammers down on empty chamber.



Rifle 10 rounds loaded, staged on the horse, with hammer down on empty chamber



Shotgun 2+ rounds, staged on the horse, with action open and empty.

Start beside the horse with hands on the horse. When ready say the line:

Whoa yerself!

At the buzzer, engage the pistol targets in a Delta Glen sweep,

P1 P2 P2 P3 P2 P2 P1 P2 P2 P3. Reholster.

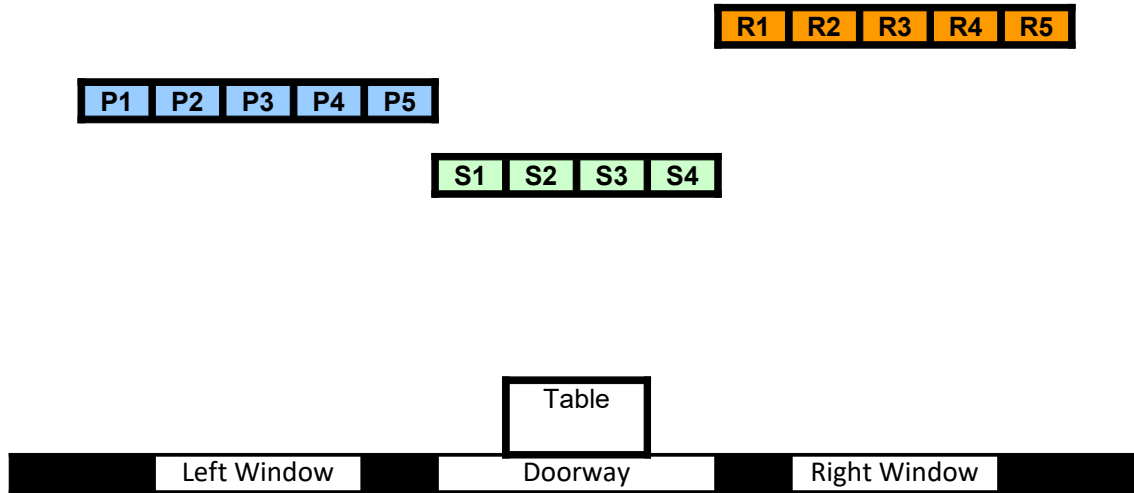
Pick up rifle and engage rifle targets in a Delta Glen sweep,

R1 R2 R2 R3 R2 R2 R1 R2 R2 R3. Restage rifle, open and empty, on the horse.

Pick up the shotgun and knock down the shotgun targets in any order, all must go down.

Collect guns, proceed to unloading table, and show clear.

AJul2



Loading
Table

Unloading
Table

- P** **Pistols** 10 rounds loaded, in holsters, with hammers down on empty chamber.
- R** **Rifle** 10 rounds loaded, staged in right window, with hammer down on empty chamber
- S** **Shotgun** 2+ rounds, staged on table in doorway, with action open and empty.

Start standing at the right window with hands on window frame. When ready say the line:

Double or nuthin'!

At the buzzer, pick up rifle from window and engage rifle targets in a Double Tap sweep:

R1 R1 R2 R2 R3 R3 R4 R4 R5 R5. Restage rifle, open and empty, in right window.

Move to left window and engage the pistol targets in a Double Tap sweep:

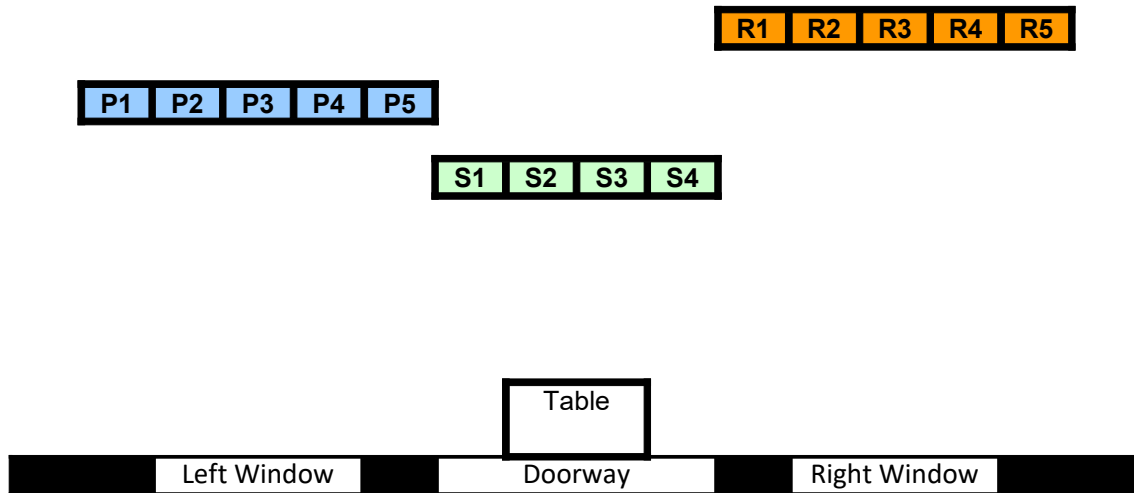
P1 P1 P2 P2 P3 P3 P4 P4 P5 P5. Reholster.

Move to doorway, pick up shotgun and engage the shotgun targets:

S1 S2 S3 S4. Any order, all must go down.

Collect guns, proceed to unloading table, and show clear.

AJul3



Loading
Table

Unloading
Table

- P** **Pistols** 10 rounds loaded, in holsters, with hammers down on empty chamber.
- R** **Rifle** 10 rounds loaded, staged in right window, with hammer down on empty chamber
- S** **Shotgun** 2+ rounds, staged on table in doorway, with action open and empty.

Start standing at the left window with hands on hat. When ready say the line:

It's cold in Wyoming!

At the buzzer, engage the pistol targets in a Wyoming sweep:

P1 P2 P3 P4 P5 P5 P4 P3 P2 P1. Reholster.

Move to right window, pick up rifle and engage rifle targets in a Wyoming sweep:

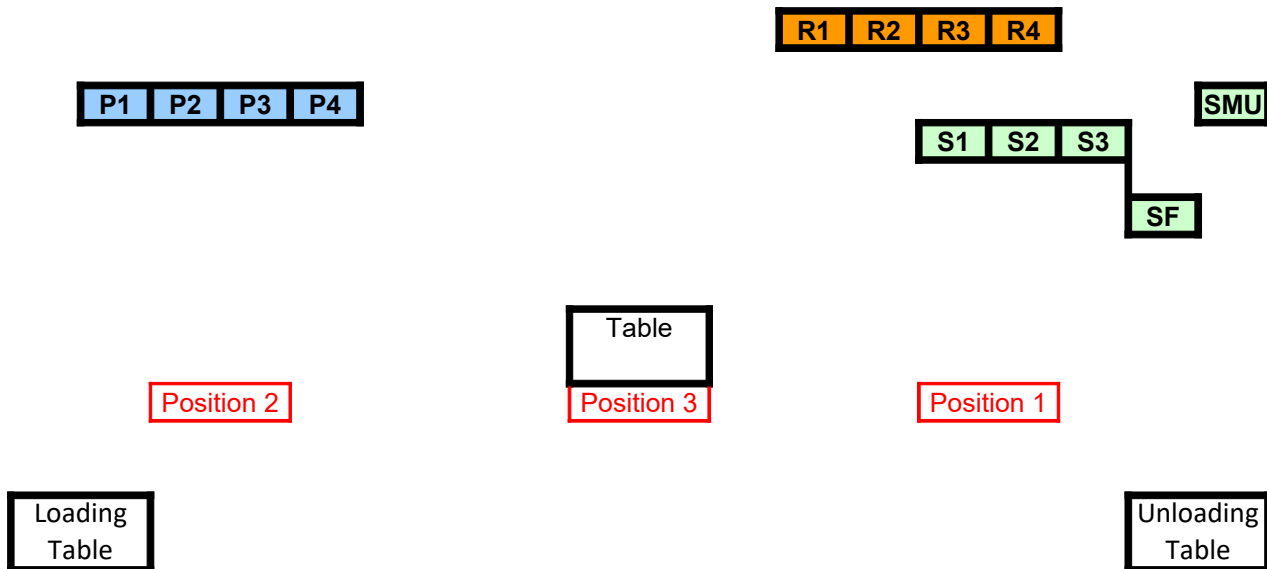
R1 R2 R3 R4 R5 R5 R4 R3 R2 R1. Restage rifle, open and empty, in right window.

Move to doorway, pick up shotgun and engage the shotgun targets:

S1 S2 S3 S4. Aany order, all must go down.

Collect guns, proceed to unloading table, and show clear.

AJul4



- P** **Pistols** 10 rounds loaded, in holsters, with hammers down on empty chamber.
- R** **Rifle** 10 rounds loaded with hammer down on empty chamber.
- S** **Shotgun** 4+ rounds, staged on table, with action open and empty.

Starting at position 1 with rifle at cowboy port arms. When ready, say the line:

It's hot in Arizona!

At the buzzer, engage the rifle targets in an Arizona sweep:

R1 R1 R1 R1 R2 R2 R2 R3 R3 R4. Stage rifle, open and empty, safely on the table.

Move to position 2 and engage pistol targets in a Arizona sweep:

P1 P1 P1 P1 P2 P2 P2 P3 P3 P4. Reholster.

Move to table, pick up shotgun, and engage shotgun targets in any order.

All must go down. If you miss the flyer, you can shoot the make-up target to avoid a miss.

Collect guns, proceed to unloading table, and show clear.

AJul5

P1 P2 P3 P4

R1 R2 R3 R4

S1 S2 S3 S4

Table

Position 1

Position 3

Position 2

Loading
Table

Unloading
Table

P

Pistols 10 rounds loaded, in holsters, with hammers down on empty chamber.

R

Rifle 10 rounds, staged on table, loaded with hammer down on empty chamber.

S

Shotgun 4+ rounds, staged on table, with action open and empty.

Starting at position 1 with hands on hat. When ready, say the line:

It's just right in Utah!

At the buzzer, engage the pistol targets in a Utah sweep:

P1 P1 P2 P3 P4 P4 P3 P2 P1 P1. Reholster.

Move to position 2, picking up rifle from table, and engage rifle targets in a Utah sweep:

R1 R1 R2 R3 R4 R4 R3 R2 R1 R1. Re-stage rifle, open and empty, safely on the table.

Pick up shotgun, and engage shotgun targets in any order.

All must go down.

Collect guns, proceed to unloading table, and show clear.